"FRIDAY NIGHT DOUBLES" League Constitution

This League shall be called the **FRIDAY NIGHT DOUBLES League** and shall bowl at Go Bowling Lanes on Friday's starting at 6.15pm. There will be 10 teams, bowling 3 games per series. The league shall consist of 2 players per team and will be sanctioned. All rules of the TBA not dealt with in this constitution will be upheld throughout the term of the league season.

The League officers and team captains shall constitute the board of directors. Once the constitution has been adopted, any changes can only occur with a majority vote.

The League shall bowl a total of 27 weeks of competition, commencing on 5th May 2021 and finishing on the 12TH of November 2021, you will not be bowling on CAIRNS SHOW day which is the 16TH of JULY 2021.

Fees shall be paid each week by each league member and shall consist of \$ 22.50 for bowling and \$4.50 for prize fund a total of \$27.00 per week.

All members must be 100% financial (and current member of the league at time of final round to receive any payouts) *unless honored by the league board of which it is to be voted on. Break pay social.

It is the responsibility for the member to back pay ALL social money prior to season end, failure to back pay of social money will see the member have any possible prize fund payout reduced accordingly. The reduced amount will be a % of the allowance as a pro roto amount.

The league is payout to last place. 60% to placing and 40% team and individual.

Each member shall be entitled to one team prize and one individual prize, as long as 2/3's of the season has been bowled.

No new bowler will be allowed to bowl for points within 6 weeks from the end of season.

Awards will be allocated as follows:

- (a) High Scratch Series (b) High Scratch Game
- (c) High Handicapped Series (d) High Handicapped Game

AVERAGES:

- Existing F.N.D league bowler carry over first 3 week.
- Current league bowler will use their carry over highest average from another league hold the average for first 3 week
- New bowler commencing will be averaged after their first 3 games.

Handicap used will Highest league bowler plus 10 pins, so this 100% of 220

Legal Line up will consist of ...1.... Players who must be present at the start of any game or that game will be forfeited. A pre-bowl and vacancy will form part of legal line up.

Tardy players will be permitted to begin bowling from the first frame, provided the game has not progressed beyond the third frame and provided the legal lineup rule has been met.

Prebowling

- Prebowling games will be permitted provided the rules of the association are met.
- There will be unlimited prebowls allowed as long as they are dated.
- 2 open/undated prebowl will be allowed and used when bowler is absent.
- Prebowls count towards a legal line up.
- All prebowls will be used in the current season.
- Whole Teams may prebowl at any time.
- No post bowls allowed, except in case of natural disasters.

Blind score shall be the average of the absent bowler less 10 pins and will be permitted for a maximum of6.... Weeks, 4 weeks consecutively. Longer periods will be at the discretion of the executive.

Vacancy score shall be 120 Plus handicap of must equal 220. Vacancy score shall count towards a legal line up.

Positions standing shall be determined by:

- 2 Points per game,
- 2 Points per series,
- 1 Point per game for making team average.
- TOTAL 11 points will be won.
- If teams are on the same number of points at the end of the season the position will be decided by Pin fall and Handicap.

<u>Double points will be awarded for the final round of the season, the team bowling for points will be</u> decided via random draw.

Replacement teams entering the competition after the start of the schedule shall assume equal bottom points as that of last place.

Byes/forfeits require the team present to bowl within a total of 19 Pins of the combined team average for bowlers present to obtain points.

This constitution has been accepted by the majority of the members prior to the commencement	of
the league schedule.	